

# Flash CS3 Professional: Basic

## Topic-Level Outline

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Days: 1

Prerequisites: *Windows XP: Basic, Windows Vista: Basic*, or equivalent experience

Unit 1: Getting started

Topic A: Flash overview

Topic B: The Flash interface

Topic C: Getting help

Unit 2: Basic objects

Topic A: New file settings

Topic B: Library items

Topic C: Using text

Topic D: Basic shapes

Topic E: Freeform drawing and editing

Unit 3: The Timeline

Topic A: Layers

Topic B: Timeline basics

Unit 4: Formatting objects

Topic A: Custom colors and gradients

Topic B: Soft edges

Unit 5: Timeline animation

Topic A: Frame-by-frame animation

Topic B: Motion tweening

Topic C: Movie clip animation

Unit 6: Interactive components

Topic A: Buttons

Topic B: ActionScript fundamentals

Topic C: Scripting sound control

## Unit 7: Publishing

Topic A: Accessibility

Topic B: Testing

Topic C: Publishing